


# Akhil macharla

Vancouver, British Columbia, Canada

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## Summary

A witty Indian visual effects artist and designer who is confident in creating everything from spells to massive compositions. Not just VFX but an award-winning designer and costume builder, his goal is to create expansive worlds, and add high dosages of fantastic to visual effects, as well as work and learn with an awesome team to deliver amazing worlds of concept arts and directing to the final render.

## Experience



### CG Lighting and Compositing artist

Mainframe Studios

December 2021 - Present (4 months)

Vancouver, British Columbia, Canada

My role here is to create Light Rigs, Look Development and work closely with leads and supervisors to later get in the comp and deliver finished output for the show.



### VFX ARTIST / SR ANIMATOR / SR ILLUSTRATOR

Pitti Laminations Limited

Jan 2017 - Jan 2020 (3 years 1 month)

Worked on real-time visual effects using animating 3d elements

Keyed, textured, animated & composited CG assets into live-action footage

Worked on multiple 2d animation projects & lead them

Created branding assets for distinguished brands

Tutored & helped other design artists



### Graphic Design Quality Check

KailashMedia

Jan 2014 - Dec 2015 (2 years)

My job Responsibilities at Kailash Media was Quality Check of Print Designs



### Digital Designer

MG Motor UK Ltd

Dec 2018 - Present (1 year 7 months +)

Had a life changing opportunity to create one only graphic for MG motors as part of welcoming their brand to India. Had been featured in multiple Newspapers & Magazines across India



### Judge

Comic-Con International

Oct 2017 - Dec 2017 (3 months)

Been to Indonesia to judge comic con in Jakarta



### Costume Designer

Comic Con India

Jan 2016 - Dec 2017 (2 years)

Designed and created real-life game character



### Freelance Graphic Designer & VFX Artist

Freelance, self-employed

Aug 2011 - Mar 2020 (8 years 8 months)

I was taking projects from freelancer.in, Fiverr.com & couple of companies before starting my career.



## Costume Designer

Mountain Dew Marketing Inc

Jan 2016 - Dec 2016 (1 year)

Designed and created real-life game character as a part of their world tour

## Education



### Vancouver Institute of Media Arts (VanArts)

Diploma in Visual effects for Film & Tv , VISUAL EFFECTS FOR FILM & TV

2020 - 2021



### Arena Animation

GRADUATION (B.A) VFX & ANIMATION, Animation, Interactive Technology, Video Graphics and Special Effects

2013 - 2016

Completed course work in:

3d modeling

3d animation

texturing

lighting

compositing

rotoscoping

digital matte painting

concept art



### Narayana Junior College - India

Junior High/Intermediate/Middle School Education and Teaching

2011 - 2013



### Nalanda High School

Junior High/Intermediate/Middle School Education and Teaching

1996 - 2010

## Honors & Awards



### INDONESIA CHAMPION OF COSPLAY & JUDGE - Jakarta comic con

Oct 2017

Had an opportunity to be one of the judges at Indonesia comic con



### INDIAN CHAMPION OF COSPLAY - Comic Con India

Dec 2017

Won cosplay championship at Delhi, India



### CHAMPION OF INDIAN GAMING EXPO - IGX Events LLP

Feb 2017

Won best cosplay award in costume design & building at Mumbai, India



## **CHAMPION OF COSPLAY HYD - Comic Con India**

Sep 2016

Won best cosplay award in costume design & building at Hyderabad, India



## **TELENGANA PROJECT - Government of Telangana**

Feb 2016

Contributed a major part of the design and modeling in state monument project



## **STUDENT VFX AWARD - The Orbit - Live Music and Bistro**

Mar 2016

India's best VFX student award by Orbit live

## **Skills**

Visual Effects • Graphic Design • Craftsmanship • watercolor artist • Storyboarding • Video Post-Production • Music Video Production • 3D Animation